

Burr Ridge Park District:

FALLBALL Level 3 – 7 and 8 Year Old League

- Little League Rules apply in all situations, unless otherwise specified below.

GENERAL RULES

- Teams will consist of 11-13 players. Player eligibility is determined by their age on May 1, 2021.
- All players must wear their team shirts and the appropriate equipment and safety gear.
- Forfeit time is 15 minutes after game time. The official game time begins at the scheduled game time. If a game starts late, that time is NOT added to the official game time.
- If a team has eight players, they may play the game. The team with 8 players may play 2 OF, or “borrow” a defensive player from their opponent. ****If at game time eight players are present, the game will start on time.****
- If a team has seven or less players, the game is a forfeit.
- A player who arrives late to a game will be placed in the last spot in the batting order.
- Field locations: Harvester Park & Fara Family Park (if needed).
- All games are 6 innings or 1 hour and 40 minutes finish the inning or 1-hour and 50 minutes drop dead. The game **WILL BE STOPPED** at the time limit regardless of the current situation or score. The final score reverts back to the last completed inning, unless the home team is batting and has the lead.
- Extra innings are allowed in the playoffs with the following procedure: The last batted out will be placed on second base as a base runner. The batting order continues from where it left off.
- No Infield Fly Rule

OFFENSIVE RULES (BATTING AND BASE RUNNING)

- All players bat in the batting order.
- Bats: Approved “big barrel” bats are allowed. Barrel 2-3/4” max.
- **The offensive half of the inning concludes after 3 outs or after every member of the batting team has had one at-bat in the inning.**
- Hitters will not be issued a “base on balls.”
 - After ball four, the offensive team’s coach pitches to the batter. The batter is allowed 3 additional pitches to hit the ball. If the batter does not hit a fair ball, the batter is out. Coaches must pitch from 42ft mound.
- No stealing.
- Base runners are allowed to take ONE base on an overthrow to first base. The play ends when the runner reaches 2B.
- Bunting is not allowed.
- **Slide rule:** The base runner must slide, feet first, directly at the base in any situation where there may potentially be a play. A base runner sliding head first into a base is out.
- **Contact rule:** If a defensive player is in the process of catching a ball or in possession of a live ball and attempting to make a play on a live base runner, the base runner must slide directly into the base. The base runner must attempt to avoid contact with the defensive player. If the base runner lowers his/her head or shoulders or raises his/her arms, the base runner is automatically out and may be ejected from the game and/or suspended from future participation.

DEFENSIVE RULES (FIELDING AND PITCHING)

- All players must play an inning of defense in the 1st or 2nd inning.
- All players must play a minimum of 2 innings in the field during a game.
- A player cannot sit for more than 2 consecutive innings.
- Pitchers can pitch up to 2 consecutive innings in a game. The mound is 42 feet and the players CANNOT move up from that point.
 - One pitch is considered an inning.
 - Pitchers pitch from the forward mound. If, in the umpire’s judgment, a pitcher has the ability to throw from the regular distance, the umpire may move the pitcher back to the regular mound.
- “Base on Balls” rule: once the pitcher throws 4 balls to a hitter, the coach throws three pitches to the hitter. The player/pitcher must stand anywhere within 10 feet of the pitching plate while the coach pitches. If the pitcher is further than 10 feet from the plate, the batter is awarded first base and all base runners are awarded the next base.
- Completion of a play on a batted ball: once the umpire declares a dead ball or time out.
- Fake tags (place tag on a runner when not in possession of the baseball) and blocking a base without possession of the ball is not allowed. Any defensive player that attempts a fake tag and intentionally blocks a base without possession of the baseball is ejected from the game.

SPORTSMANSHIP

- Be an advocate for good sportsmanship at all times. The coach is responsible for the behavior of his/her assistant coaches, players, and families in attendance for the game.
- The umpire’s call/decision is final and cannot be argued.
- Fighting, swearing, inappropriate gestures, taunting, and unsportsmanlike conduct will not be tolerated. Players will be ejected from participating and adults will be asked to leave the park. If necessary, law enforcement agencies will be contacted.
- Parents will be contacted in cases of severe conduct violations for players.
- Poor conduct, whether it is players, coaches, or parents will be dealt with swiftly and immediately.

OTHER INFORMATION

- **Rainout/Field Condition Information:** Burr Ridge Park District is using www.Rainoutline.com Visit this website and search Burr Ridge Park District. From this site you can call the hotline number (630-923-6777), sign-up for text/email alerts, or download the app to your mobile device. Do not call the Park District as they will direct you to Rainout Line.
- Burr Ridge Park District will authorize any rule changes.
- All players must register with Burr Ridge Park District and a waiver must be signed by the player’s parent(s).
- The home team coach is responsible for reporting the final score of each game to the league coordinator via email or voice mail.
- This Fallball baseball league is intended as a fun recreational experience for the players and families involved. Although we will play games and keep score, our emphasis will always be playing baseball and having a good time.
- Please direct all comment and questions to the program coordinator: Mark Pasqualini, CPRP at 630-920-1969 or send email to mpasqualini@brparks.org.